

LAVAL VIRTUAL AWARDS 2019 (EN)

Article 1: Participants

The following are eligible to compete in the general competition categories of the Laval Virtual Awards: all companies, laboratories or individuals who have created or taken part in creating projects produced with virtual reality, augmented reality, immersive techniques and associated technologies (HMD and glasses, advanced electronics, multi-sensorial rendering, motion capture, IoT and wearables, tangible interfaces, BCI, interactive 3D production, 360° acquisition systems, volumetric scanning and reconstruction, immersive storytelling, human enhancement, artificial intelligence, 3D printing, drones, etc.).

The project can be entered into 3 of the following categories:

- VR for Productivity
- VR for Learning & Training
- VR for Safety & Improvement of the Work Environment
- VR for Marketing & Sales
- VR for Data Visualization & Decision-Making
- VR for a Cause

The Main Prize will be awarded to one of the finalists from the general and emerging categories.

Article 2: General conditions

- Participants must submit their applications before 11.59pm CET on 13th February 2019.
- It is mandatory to provide a videopresentation of the production (see article 3)
- Participants are responsible for any costs for sending documents.
- Participants nominated to be finalists by the Jury are invited to participate in the Laval Virtual Awards ceremony that will take place at 7pm on Thursday 21st March 2018 at the Théâtre de Laval (France).
- The applicant is responsible for their travel expenses and accommodation in Laval. In the event that the winner cannot attend, they can either nominate someone to receive their trophy on stage or send a video, with a broadcast agreement, for the Awards ceremony.

Article 3: Entry

It is free to enter the Laval Virtual Awards through an online form on the Laval Virtual website before 11.59pm CET on 13th February 2019.

Entries must be accompanied by:

- The completed online form
- A link to a 90 second (max.) film presenting the work using a good quality .mpeg, .avi, or .mov file format or downloadable with an FTP link
- Photos and images depicting the work

- As many elements as possible, as well as technical information, to help the jury choose the nominees and winners (portfolio, press cuttings, etc.).

Each work can only be entered in up to 3 categories (cf. Article 1), applicants who oversubscribe will be eliminated by the selection committee.

Article 4 : Selection

- The admission of productions to the Laval Virtual Awards is deliberated by a selection committee that determines the list of nominees in February 2019. Their decision is final.
- Video extracts of productions presented at the Laval Virtual Awards are chosen by the aforementioned selection committee and are final.
- The winners of the general competition categories will be selected by the Laval Virtual Awards jury. The results will be announced during the Laval Virtual Awards ceremony on 21st March 2019.
- The jury reserves the right to refrain from awarding a prize in one or more categories if the quality of the productions is not of a high enough standard.
- The decisions of the jury are final.

Article 5 : Prizes

Each winner of the above-mentioned categories will go onto the stage to be awarded the prize. The Laval Virtual Main Prize will be awarded to one of the finalists from the two competitions (general competition and the “emerging” ReVolution competition).

Article 6: Jury

The Laval Virtual Awards jury consists of virtual reality professionals and specialists in the different fields awarded.

The organisation reserves the right to modify the composition of the jury if one of the advertised participants is unable to fulfil their role. The winners will be chosen between 13th February and 21st March 2019. The winners will be announced and the prize-giving will take place at 7pm on 21st March 2019 at the Théâtre de Laval.